Adanedhel - Elf-Man
Adûnakhor - Lord of the West
Adurant - double stream
Aeglos - snow-point
Aegnor - fell fire
Aelin-uial - meres of twilight
Aerandir - sea-wanderer
Agarwaen - blood-stained
Aglarond - glittering cavern
Aglon - narrow pass
 Ainulindalë - music of the Ainur - (Great) music
Ainur - holy ones
Akallabêth - downfallen
Alcarinquë - glorious
Aldaron - lord of trees
Aldudénië - lament for the two trees
Alqualondë - haven of the swans
Aman - blessed, free from evil
Amandil - lover of Aman
Amon Amarth - mount doom
Amon Erebor - lonely hill
Amon Ethir - hill of spies
Amon Rûdh - bald hill
Amon Sûl - hill of the wind
Anadûnê - westerness/westland
Anar - sun
Andor - land of gift
Andram - long wall
Anduin - long river
Anfauglir - jaws of thirst
Anfaugith - gasping dust
Anghband - iron prison/hell of iron
Anghabar - iron-delvings
Anglachel/Anguirel - (made from meteor iron)
Angrenost - iron fortress
Angrist - iron-cleaver
Annatar - lord of gifts
Annon - gate of the Noldor
Annûminas - tower of the west
Anor - sun
Apanónar - afterborn
Aranrúth - King's ire (thingols sword)
Aratar - exalted
Arda - realm
Ard-galen - green-region
Aredhel - noble elf
Ar-Feiniel - (white lady of Noldor/Gondolin)
Argonath - king-stones
Arnor - land of the king
Arossiach - fords of Aros
Ascar - rushing, impetuous
Astaldo - the valiant
Atalantë - downfallen
Atanatári - fathers of men
Atani - second people (quendi)
Avari - the unwilling, refusers
Avathar - the shadows
Balrog - demon of might
Barad-dûr - dark tower
Barad Nimras - white horn tower
Barad Eithel - tower of the well
Baranduin - brown river
Bar-en-Danwedh - house of ransom
Bauglir - constrainer
Cûthalion - strongbow
Belegaer - great sea
Belegost - great fortress
Belerian - country of balar
Belthil - divine radiance
Erchamion - one-handed
Brilthor - glittering torrent
Cabled Naeramorth - leap of dreadful doom
Calaciry - cleft of light
Calaquendi - elves of the light
Calenardhon - green province
Camlost - empty-handed
Carcharoth - red maw
Carnil - (name of a red star)
Celeborn - tree of silver
Celebrant - silver lode
Celebrimbor - hand of silver
Celebrindal - silverfoot
Celebros - silver foam/rain
Celon - stream flowing down from heights
Cirith Ninniach - rainbow cleft
Cirith Thotonath - eagles cleft
Corollairë - green mound
Crissaegrim - (mountain peaks housing eagles)
Cuiviénen - water of awakening
Curunir - the one of cunning devices (saruman)
Cirth - (runes)
Dagnir Glaurunga - Glaurung's Bane
Dagor Aglareb - glorious battle
Dagor Bragollach - battle of sudden flame
Dagorlad - battle plain
Dagor-nuin-Giliath - battle-under-stars
Moriquendi - dark elves
Deldúwath - horror of night-shadow
Dinrost - rainy stair
Eluchil - Thingol's heir/heir of Elu
Dol Guldur - hill of sorcery
Dolmend - wet head
Dor Caranthir - land of Caranthir
Dor Daedeloth - land of the shadow of horror
Dor-Cûathol - land of bow and helm
Dor-Dinen - silent land
Dor-Firn-i-Guinar - land of the dead that live
Doriath - land of the fence (Dor Iâth)
Dor-i-lomin -(a region)
Dor-nu-Faughlith - land under choking ash (anfaughlith)
Dorthonion - land of pines
Duilwen -(river tributary)
Dûnedain - edain of the west
Dwarrowdelf - delving of the dwarves
Eä - it is/let it be
Eärendil - lover of the sea
Eärrámë - sea-wing
Echoriath - encircling mountains
Eglador -(doriath - was first named land of the forsaken)
Eglath - the forsaken people
Eithel Sirion - Sirions well
Eithel Ivrin - Ivrins well
Elbereth - star-queen
Eldalië - elven-folk
Eldar - people of the stars
Eldamar - elvenhome
Eldarin -(language of Eldar)
Elendil - elf-friend or star-lover
Elendili - elf-friends
Eledhwen - elfsheen
Elenna - starwards
Elentári - star queen
Elerrina - crowned with stars
Elrond - star-dome
Elros - star-foam
Eluréd/Eluchil - heir of Elu
Elurin - remembrance of Elu
Elwing - star-spray
Emmyn Beriad - tower hills
Endor - middle land (ME)
Engwar - sickly (men)
Ephel Brandir - encircling fence of Brandir
Ephel Dúath - fence of shadow
Ered Engrin - iron mountains
Ered Gorgoroth - mountains of terror
Ered Lindon - mountains of lindon
Ered Lómin - echoing mountains
Ered Luin - blue mountains
Ered Nimrais (=Nimrais=white horns) - white mountains
Ered Wethrin - mountains of shadow
Eregion - land of holly
Ereinion - scion (offspring) of kings
Eriador - (land between blue and misty mtns)
Eru - the One/He that is Alone
Esgalduin - river under veil
Estë - rest
Estolad - encampment
curu - skill (CuruFinwë = skill of Finwë)
Fëanáró - spirit of fire
Fëanturi - masters of spirit
Felandur - lord of caves
Fírmar - mortals (men)
Formenos - northern fortress
Fornost - northern fortress
Gil-Estel - star of hope
Gil-Galad - star of radiance
Glingal - hanging by a flame
Glorfindel - golden haired
Golodh(-rim) - Noldor
Gondolin - hidden rock
Gondolindrim - (people of Gondolin)
Gondor - land of stone
Gonnhirrim - masters of stone (dwarves)
Gorthol - dread helm
Gorthaur - abhorred
Laiquendi - green-elves
Gurthang - iron of death
Gwaith-i-Mírdain - people of the jewel smiths
Haladin - (people of Haleth)
Haradrim - (the men of Harad)
Haudh-en-Arwen - lady barrow
Haudh-en-Elleth - (burial mound of Funduilas)
Haudh-en-Ndengin - mound of slain
Haudh-en-Nirnaeth - mound of tears
Helevorn - black grass
Herunúmen - lord of the west
Hildor - Aftercomers
Himlod - cool plain
Himring - ever-cold
Hírilorn - tree of the lady
Hithlum (quenya=Hísilómë) - land of mist
Hithaeglir - line of misty peaks
Nogrod - hollow dwelling
Huan - great dog/hound
Iant Iaur - old bridge
Ilûvatar - Father of All
Imladris - Deep Dale of the Cleft
Irmo - desirer/master of desire
Isil -(moon)
kelvar - animals, living things that move
Kementári - queen of the earth
Lacr Cú Beleg - song of the great bow
Lalaith - laughter
Lammoth - great echo
Lanthir Lamath - waterfall of echoing voices
Laurelin - song of gold
Lembas - journey bread
Linaewen - lake of birds
Loeg Ningloron - pools of the golden water-flowers
lómelindi - dusk-singers (quenya)
Lómion - son of twilight (quenya)
Loth - flower
Lórindel - goldenhead
Lothlann - the wide and empty
Lothlórien - land of the blossom
Mablung - of the heavy hand
Maeglin - sharp glance
Malduin - yellow river
Malindalda - tree of gold
Mar-nu-Falmar - land under the waves
Melkor - he who arises in might (quenya)
Belegurth - great death
Menegroth - thousand caves
Menelmacar - swordsman of the sky
Meneltarma - pillar of heaven
Mereth Aderhad - feast of reuniting
Mickleburg - great fortress
Minas Anor - tower of the sun
Minas Ithil - tower of the moon
Minas Morgul - tower of sorcery
Minas Tirith - tower of watch
Mindolluin - towering blue-head (mountain)
MINDON ELDALÉRA - lofty tower of the Eldalié
Mithlond - grey havens
Mithrandir - grey pilgrim
Mordor - black land
Morgoth - black enemy
Moria - black chasm
Moriquendi - elves of darkness
Mormegil - black sword
Námo - ordainer, judge
Nandor - those who turn back
Nan Dungartheb - valley of dreadful death
Nan Elmoth - (forest where Elu was enchanted)
Nan-tathan - willow vale/land of the willows
Nargothrond - great underground fortress of the river Narog
Narn i Hín Húrin - the tale of the children of Húrin
Narn - tale made into vers but not sung
Nauglamir - necklace of the dwarves
Naugrim - stunted people
Neithan - wronged/one who is deprived
Nen Girith - shuddering water
Nenning - river
Nenuial - lake of twilight
Nevrast - hither shore
Haerast - far shore
Nienor - mourning
Nimloth - white blossom
Nírnhial - tear-maiden
Nirnaeth Anoediad - tears unnumbered
Noegyth - fall of the Noldor
Noldor - wise (in Quenya)
Nóm, Nómin - wisdom
Númenor - westland
Nurtalë Valiorëva - hiding of Valinor
Ontar - warrior
Oiolossë - ever-snow white
olvar - growing, thins with roots in earth
Ondolinde - stone song
Orocarni - red mountains
Orodruin - mountain of blazing fire
Oromé - horn-blowing/ sound of horn
Orthanc - forked height
Osgiliath - fortress of the stars
Ossiriand - land of 7 rivers
Ost-in-Edhil - fortress of the eldar
Palantiri - those that watch from afar
Pelargir - garth of a royal ships
Pelori - the fencing/defensive heights
Quendi - those that speak with voices
Quenta Silmarillion - history of the silmarils
Randal - wall’s end
Eána - moon - the wanderer
Rathlóriel - golden bed
Rauros - roaring spray
Rhovanion - wilderland
Rohan - horse-country
Rohirrim - horse-lords
Rothinzil - foam-flower (quenya)
Sarn Arthrad - ford of stones
sarn - (small) stone
seregon - blood of stone
Serindë - broideress
Singollo - grey-cloak /grey-mantle
Sindar - grey elves
Sirion - great river
Sulimo - lord of the breath of Arda / Breather
Talath Dirnen - (guarded plain)
Taleth Rhûnen - east vale (valley)
Taniquetil - high white peak
Tar-Ciratan - shipbuilder
Tar-Palantir - he who looks afar
Taur-im-Duinath - forest between rivers
Taur-nu-Fuin - forest under night
Tauron - forester/lord of forests
Thalion - steadfast, strong
Thangorodrim - mountain of tyranny
Thargelion - land beyond Gelion
Thorondor - king of eagles
Thuringwethil - w condemn of secret shadow
Tintallë - the kindler
Tinúviel - daughter of twilight
Tirion - great watch-tower
Tol Eressëa - lonely isle
Tol Galen - green isle
Tol-in-Gaurhoth - isle of werewolves
Tumladen - wide valley
Turambar - master of doom
Ulmo - Pourer/Rainer
Umanya - those not of Aman
Amanyar - those of Aman
Umarth - ill-fate
Urulóki - fire-serpent (quenya)
Vairë - weaver
Valacirca - sickle of the Valar
Valaquenta - account of the Valar
Valar - those with power / the powers
Valaraukar - demons of might
Valinor - land of the Valar (in Aman)
Vanyar - fair
Varda - exalted / lofty
Vása - consumer (sun)
Vingilot - foam-flower
Vinyamar - new dwelling
Voronwë - steadfast
Yavanna - giver of fruits